# CHSAA LEGISLATIVE MEETING COMMITTEE REPORT FORM April 24, 2019

# **FIELD HOCKEY**

Richard Judd, Kent Denver School

Chair

<u>CR 15</u>

Report No.

## I. MAJOR CHANGES FROM LAST YEAR'S REPORT:

- A. Created a mercy rule for regular season play.
- B. Altered the state seeding criteria slightly.

## II. RATIONALE:

- A. Discourages schools from running up the score on opponents and attempts to level the playing field.
- B. Guarantees the league champion the number one seed for the state bracket.

## III. FINANCIAL IMPACT:

A. None

#### IV. DATES:

Rules of Thumb for setting dates: Semis – Tuesday of Week 17 Finals - Thursday of Week 17

2019 DATES	2020 DATES
First Practice	First Practice
Qualifiers determined byOctober 19	Qualifiers determined byOctober 17
Quarterfinals on October 23 or 24	Quarterfinals on October 21 or 22
SemifinalsTuesday, October 29	Semifinals Tuesday, October 27
FinalsThursday, October 31	FinalsThursday, October 29

## V. PARTICIPATING SCHOOLS (15): (Based on previous participation and declarations)

Arapahoe (2155)	Denver East (2644)	Mountain Vista (2320)
Cherry Creek (3654)	Fossil Ridge (1994)	Palmer Ridge (1185)
Cheyenne Mountain (1255)	Grandview (2781)	Regis Jesuit (1446)
Colorado Academy (411)	Kent Denver (485)	Smoky Hill (2079)
Dakota Ridge (1530)	Liberty (1621)	St. Mary's Academy (520)

## VI. **QUALIFYING FORMAT:**

- A. Quarterfinal round games to be played at the site of the higher seed. In the semifinals and finals, the higher seeded team will wear home uniforms (predominantly light-colored uniform tops.)
- B. The eight state qualifiers will be determined by the CHSAA RPI ranking system. **The Conference Champion will be guaranteed the #1 seed.** In the event that two teams have the same RPI in the final standings, the following tiebreakers shall be used:
  - 1. Head-to-head competition
  - 2. Winning percentage
  - 3. Opponents' winning percentage
  - 4. Opponents' opponents' winning percentage
  - 5. Highest-rated win against a team in the final RPI standings
  - 6. Next-highest rated win until the tie is broken
  - 7. Coin flip
- C. Tie Breaking Procedure for playoff games (See page 83-86, E-1, E-2b & E-4 for format).
  - 1. Play one (1) full 10-minute period with teams of ten field players and one goalkeeper (11v11).
  - 2. If the contest remains tied at the end of the 10 minute overtime period, the teams will change ends and will play one (1) 10-minute Sudden Victory Period with a team of 6 field players and one goalkeeper (7v7].
  - 3. One-On-One A series of five shots on goal shall be taken by individual players in a one-on-one situation (attackers vs. goalkeeper). To begin this procedure, the attacker stands on the 25-yard line and the goalkeeper stands on the goal line. Play continues for 10 seconds with follow-up shots permitted.

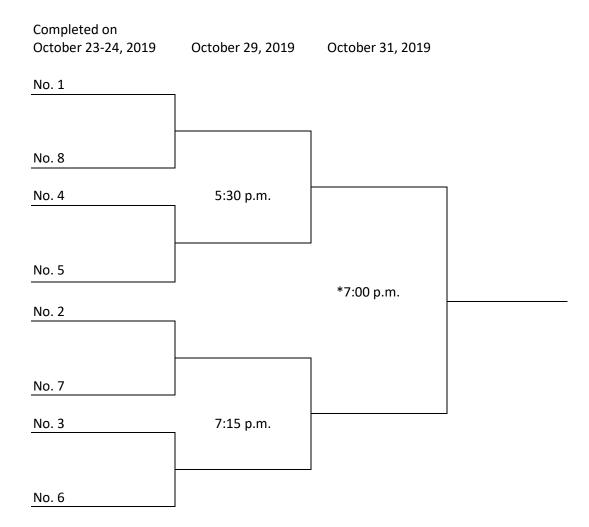
**NOTE:** A foul or violation by the attacker ends the procedure. A goal is awarded for a foul or violation by the goalkeeper. The procedures also will end when: (1) the 10 seconds has elapsed; (2) a goal is scored; (3) the ball goes out of play over the end line, or sideline.

- a. Each coach will present a list of 10 players to the official and the shots will be taken by the players in the order they are listed. The team attempting the first shot will be decided by a coin toss. If a player participates out of order, that one-on-one is over and no goal is awarded. The next correct player is to play the team's next one-onone.
- b. The first five players listed for each team will attempt the shots on goal on an alternate basis and the team scoring the most goals is declared the winner.
- c. If the game is tied, the last five players listed for each team will attempt "sudden victory" shots on an alternating basis. This procedure will continue until the tie is broken. If necessary, the original list of 10 players will be repeated. The order of players may be changed at this time.

EXAMPLES: (1) No. 6 of A scores; No. 6 of B fails to score; A declared winner (2) No. 6 of A scores; No. 6 of B scores; (No. 7 player from each team must attempt shot-on-goal.) No. 7 of A scores; No. 7 of B scores; (No. 8 player from each team must attempt shot-on-goal.) No. 8 of A fails to score; No. 8 of B scores; B declared winner.

D. In the semifinals and finals, the higher-seeded team will wear home uniform (predominantly light-colored uniform tops.) One semifinal will be at 5:30 p.m.; the other will be at 7:15 p.m. Each team is asked to provide at least four ball shaggers for each game in which their team plays.

#### E. Playoff Bracket



When mutual agreement for a quarterfinal game time and date cannot be reached, 3 p.m. on Saturday is the preferred time.

<sup>\*</sup>Time is pending facility availability

## VII. POLICIES:

A. REGULAR SEASON (LEAGUE & NON-LEAGUE GAMES) - (See page 86, E-1 in the NF Rules Book) Ties in the regular season shall be broken by playing one (1) full 10-minute period. Teams play a 10-minute overtime period with a team of ten field players and one goal keeper (11v11). The teams do not change goals at the end of the regular game. The winner of the coin toss chooses whether or not to take possession of the ball. The overtime is considered over when the time has expired. Games may end in a tie, but only after the 10-minute period has been played.

#### C. NEW MERCY RULE -

- 1. Once a 5-goal differential between the teams is reached, the official clock will run for the remainder of the game after goals and referees disciplinary action. The clock will only stop for a team or injury timeout. The clock will continue to run even if the goal differential goes below 5 goals.
- 2. Once the goal differential between the two teams reaches:
  - 1. 6 goals A field player is removed
  - 2. 7 goals A second field player is removed
  - 3. 8 goals A third field player is removed
- 3. If the team that is behind scores a goal and reduces the differential, the coach of the team that is ahead **MAY** add a field player back through the substitution area.
- 4. The game **WILL NOT** be ended early due to goal differential.
- D. Official time will be kept on the stadium clock until 10 seconds remain in both halves; however, the horn will not go off and a registered official will alert the head official when one minute is remaining in the first half, at the end of the game and any subsequent overtimes, and the official will count down beginning at 10 seconds remaining in both halves.

#### VIII. POINTS OF EMPHASIS:

- A. Sportsmanship shall be the responsibility of the athletic director, coach, and team. All coaches and all players must shake hands with the opposing team at the conclusion of each game. It is strongly discouraged to run up the score on an opponent, and the mercy rule will be in effect for these situations.
- B. The recruitment of officials is critical to sustaining and growing field hockey. All parties involved (coaches, administration, players, etc.) are responsible for helping recruit new officials.

#### VIIII. INFORMATIONAL ITEMS:

- A. On February 7, 2019, there will be a mandatory scheduling meeting at 9:00 am at the CHSAA office for all schools participating in the 2019 season.
- E. The decision for the CHSAA semifinal and final ball (white, yellow or orange) color will be left to the discretion of the officials assigned to these games. Safety, field lighting conditions, and field markings will help determine which color is best. Balls should be rotated every 10 minutes during semifinals and finals.

- F. Halftimes will be five minutes in all games (non-league, regular season and playoff games).
- G. School administration has jurisdiction until games begin and officials have jurisdiction once games have begun.
- E. State Association Adoption of National Federation Playing Rules:
  - i. Rule E, E-1, E-3, & E-5 Game Ending Tie-Breaking Procedures.

## IX. <u>COMMITTEE MEMBERS:</u>

Richard Judd, Chair, Kent Denver; Mike Sibley, Liberty; Jason Wilkins, Cherry Creek; Kelli Logan, St. Mary's Academy; Katie Morris, Denver East; Jim Flanigan, Mountain Vista.